Interference Estimation in Wireless Mobile Random Waypoint Networks

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Abstract—It is well known that the stochastic nature of the interference deeply impacts the performance of emerging and future wireless communication systems. In this work we consider an ad hoc network where the nodes move according to the Random Waypoint mobility model. Assuming a timevarying wireless channel due to slow and fast fading and, considering the dynamic path loss due to the mobility of the nodes, we start by characterizing the interference distribution caused to a receiver by the moving interferers located in a ring. For this purpose, we consider a receiver located at the center of the simulated region. Based on the distribution of the interference's power, we evaluate different methodologies to estimate the power of the interference in real-time. Results achieved with a Maximum Log-likelihood estimator (MLE) and a Probability Weighted Moments (PWM) estimator are compared. The accuracy of the results achieved with the proposed methodologies in several simulations show that they may used as an effective tool of estimation in future wireless interference power communication systems, exhibiting high accuracy even when the number of samples is low.

Keywords— Interference Estimation, Ad Hoc Networks, Mobility.

I. INTRODUCTION

THE characterization of the interference in wireless networks plays an important role in several applications, ranging from localization [1], security [2], spectrum sensing [3] and others. In the majority of wireless scenarios the characterization of the aggregate interference is a complex task. Aggregate interference caused by multiple nodes spatially distributed in a given area is mainly due to the wireless propagation effects, especially: the attenuation of the signal with distance (path loss); the obstruction of the propagation path between transmitter and receiver by large objects (shadowing or slow fading); and the reflection of the propagated signal resulting in the reception of multiple copies of the same transmitted signal (fast fading or multipath fading).

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While several authors model the aggregate interference in static networks [4], the assumption of nodes' mobility introduces a novel degree of uncertainty related with the position of the nodes and their level of mobility. The works already published approaching the characterization of the interference in mobile networks are mainly focused on interference modeling. The use of statistical information related with the mobility of the interference in the interference modeling was carried out in a few and very recent works [5]–[7].

In [5] the aggregate interference caused by static nodes (cells) is characterized for the uplink channel of a single terminal moving according to a random pattern. In this case the interference is caused by static nodes and the terminal mobility only causes a time-varying displacement with respect to different cells. The work in [6] considers an ad hoc network scenario where the nodes move according to the random direction model (RD). The probability density function (PDF) of the distance between any pair of nodes is used to characterize the aggregate interference due to path loss. Because a static receiver is assumed in the RD model, the distance variables between interferers and the receiving node are independent, and the CLT applies. In this case, a Gaussian modeling approach is used. [7] assumes that the interferers may move according to the random waypoint mobility model (RWP). Differently from the RD uniform model, in the RWP model the vertical and horizontal components of the nodes' position may be slightly correlated [10], and the assumptions considered in [6] for the RD model do not hold for the RWP model. Consequently, to deduce the path loss interference, [7] only considers the contribution from the nearest interferer to the receiver, neglecting the contribution of the nodes farther away. Recently, we have proposed an interference model for ad hoc networks where the nodes move according to the RWP and all the contributions of the nodes located within a defined region are considered [8]. Differently from [7], in [8] we model the aggregate interference considering the contribution of multiple nodes acting as interferers.

The estimation of the interference caused by multiple nodes transmitting in the neighborhood of a receiving node has been studied in a few scenarios. [17] proposes a method of interference estimation for CDMA systems where, knowing prior statistical knowledge of interference, it is possible to determine the coefficients of an estimator by solving a set of linear equations. The authors propose a model for the system and its performance analysis is evaluated through the expected value of the estimation error and the approximate expression for the probability of error. [18] approaches the interference estimation for multi-layer multi-user multiple-input and multiple-output (ML-MU-MIMO) transmission for LTE-Advanced (long term evolution) systems. In this work the authors admit a User-specific reference signal (UE-RS) and investigate various interference covariance estimation schemes in LTE-Advanced systems. [18] shows the significant influence of the interference estimation schemes on the system performance at the link level. In [19] the authors consider a new interference estimation scheme for a wireless femto cell system, which is surrounded by other femto cells using the same band.

In this work we start by characterizing the distribution of the interference caused to a receiver by multiple moving nodes located in a ring, considering path loss and slow and fast fading. Based on the interference distribution, we evaluate two different methodologies to estimate the interference in real-time. The proposed methodologies are evaluated through simulation. Finally, several scenarios are discussed and the achieved results for each one of them are presented in order to assess its accuracy. The main contribution of this work is the identification of a method to estimate the aggregate interference in random waypoint mobility networks, leading to accurate results when used in real-time.

The paper is organized as follows. Section II presents the general assumptions considered in this work. In Section III the distribution of the interference values obtained through simulation is approximated by known distributions in order to identify possible approximations. Section IV describes two estimation methodologies as well as the real-time estimates obtained through simulation. Finally, Section V concludes the paper by outlining its contribution.

II. SYSTEM DESCRIPTION

A. Mobility Assumptions

In this work we consider that nodes move according to the RWP mobility model [9]. In a RWP mobility model each node is initially placed in a random position (x, y). The position is sampled from the uniform distributions represented by $x \in [0, X_{max}]$ and $y \in [0, Y_{max}]$. (x, y)represents the starting point, and the next step is to define the ending point (x', y'), which is also uniformly chosen as the starting point (i.e. $x' \in [0, X_{max}]$ and $y' \in [0, Y_{max}]$). Then a node uniformly chooses the velocity $v \in$ $[V_{min}, V_{max}]$ to move from the starting point to the ending point. After reaching the ending point (x', y'), a node randomly chooses a pause duration (T_p) , and during this period of time it remains stopped in the ending point. After elapsing T_p , a node uniformly chooses a new velocity value to move to another ending point uniformly chosen. After reaching the ending point a node repeats the same cycle as many times as required.

Considering that E[L] represents the expected distance

between two random points and $E[V_{wp}]$ represents the expected velocity of the nodes without considering pause, the expected velocity of the nodes considering pause is given by

$$\mathbf{E}[V] = \left(\frac{\mathbf{E}[L]}{\mathbf{E}[V_{wp}]^{-1} \mathbf{E}[L] + \mathbf{E}[T_p]}\right),\tag{1}$$

where $E[V_{wp}]$ and E[L] are defined in [10] as $E[V_{wp}] = \left(\frac{V_{max} - V_{min}}{\ln(V_{max}/V_{min})}\right),$

 $E[L] \approx 521.405$ m, and $E[T_p]$ represents the expected value of the pause duration.

B. Network Scenario

The network scenario considered in this work assumes a RWP mobility scenario where *n* nodes move in a region defined by the area $X_{max} \times Y_{max}$. The network model considered in this work is illustrated in Figure 1. A fixed central node N_c is located in the center of the scenario (in the position $(X_{max}/2, Y_{max}/2)$), which operates as a fixed receiver of the mobile transmitting nodes. The objective of this paper is the characterization and estimation of the aggregate interference caused to N_c by the hypothetical transmitters $\{N_1, N_2, ..., N_k\}$ located within the interference region, i.e., the mobile transmitters located within the ring bounded by the smaller circle of radius R_i and the larger circle of radius R_o . The parameters describing the network and the mobility conditions are described in Table 1.

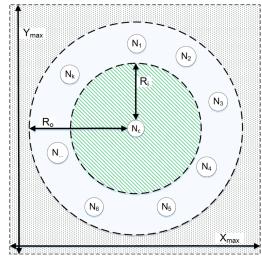


Fig. 1 Aggregate interference sensed by N_c due to the hypothetical mobile interferers located in the annulus area $\pi (R_o^2 - R_i^2)$.

TABLE 1: PARAMETERS ADOPTED IN THE SIMULATIONS.

X _{max}	1000 m	п	100
Y _{max}	1000 m	T_p	0 s ; 300 s
Simulation time	3000 s	R _i	20 m
V _{min}	5 m/s	R_o	120 m
V _{max}	20 m/s		

C. Radio Propagation Assumptions

This subsection describes the radio propagation scenario considered in this work. The total interference power received by the node N_c located in the centre is expressed by

$$I_{agg} = \sum_{i=1}^{n_{AR_iR_o}} I_i \,, \tag{2}$$

where I_i is the interference caused by the i-th node, and $n_{AR_iR_o}$ is the total number of nodes located in the ring area $\pi(R_o^2 - R_i^2)$. The interference power I_i is given by

$$I_i = P_{Tx} \psi_i \, r_i^{-\alpha} \,, \tag{3}$$

where P_{Tx} is the transmitted power level of the i-th node $(P_{Tx} = 10^3 \text{ mW} \text{ is assumed for each node})$. ψ_i represents the fading observed in the channel between the receiver N_c and node *i* and r_i is the distance between the i-th interferer and the receiver. α represents the path-loss coefficient. No power control is applied.

The fading ψ_i includes the small-scale fading and shadowing effects. The small-scale fading effect is assumed to be distributed according to a Rayleigh distribution, which is represented by

$$f_{\zeta}(x) = \frac{x}{\sigma_{\zeta}^2} e^{\frac{-x^2}{2\sigma_{\zeta}^2}}, \qquad (4)$$

where x is the envelope amplitude of the received signal, and $2\sigma_{\zeta}^2$ is the mean power of the multipath received signal. $\sigma_{\zeta} = 1$ is adopted in this work.

Regarding the fading effect, we have assumed that it follows a Lognormal distribution

$$f_{\xi}(x) = \frac{1}{\sqrt{2\pi} \sigma_{\xi} x} e^{\frac{-(\ln(x) - \mu)^2}{2\sigma_{\xi}^2}},$$
 (5)

where σ_{ξ} is the shadow standard deviation when $\mu = 0$. The standard deviation is usually expressed in decibels and is given by $\sigma_{\xi dB} = 10\sigma_{\xi}/\ln(10)$. For $\sigma_{\xi} \rightarrow 0$, no shadowing results. Although (5) appears to be a simple expression, it is often inconvenient when further analyses are required. Consequently, [11] has shown that the lognormal distribution can be accurately approximated by a gamma distribution, defined by

$$f_{\xi}(x) = \frac{1}{\Gamma(\vartheta)} \left(\frac{\vartheta}{\omega_s}\right)^{\vartheta} x^{\vartheta - 1} e^{-x \frac{\vartheta}{\omega_s}}, \qquad (6)$$

where ϑ is equal to $1/(e^{\sigma_{\xi}^2} - 1)$ and ω_s is equal to $e^{\mu}\sqrt{(\vartheta + 1)/\vartheta}$. $\Gamma(.)$ represents the Gamma function. The probability distribution function of the fading ψ is thus represented by

$$f_{\psi}(x) = \frac{2}{\Gamma(\vartheta)} \left(\frac{\vartheta}{\omega_{s}}\right)^{\frac{\vartheta+1}{2}} x^{\frac{\vartheta-1}{2}} K_{\vartheta-1} \left(\sqrt{\frac{4 \vartheta x}{\omega_{s}}}\right), \qquad (7)$$

which is the Generalized-K distribution, where $K_{\vartheta-1}(.)$ is the modified Bessel function of the second kind.

III. CHARACTERIZATION OF THE INTERFERENCE DISTRIBUTION

Following the assumptions considered in the previous section, several simulations were performed considering different propagation and mobility conditions. Regarding the mobility conditions two different scenarios were defined:

- Mobility scenario 1 V_{min} = 5m/s, V_{max} = 20m/s, and T_p = 0s, representing an average node's velocity E[V] = 10.82 m/s;
- Mobility scenario 2 $V_{min} = 5$ m/s, $V_{max} = 20$ m/s, and $T_p = 300$ s, representing an average node's velocity E[V] = 1.50 m/s.

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Regarding the propagation conditions, three different scenarios were defined representing different path loss coefficients and fading variance:

- Radio scenario $1 \alpha = 2$ and $\sigma_{\xi dB} = 3$ dB;
- Radio scenario $2 \alpha = 4$ and $\sigma_{\xi dB} = 3$ dB;
- Radio scenario $3 \alpha = 2$ and $\sigma_{\xi dB} = 6$ dB.

During the simulations, the interference power sensed by the node N_c was sampled every second in order to compute its Cumulative Distribution Function (CDF). Figure 2 presents the results computed from the simulation data ("Simulation" curve represented in the figure). The samples acquired in 1000 simulations of 3000 seconds, totaling a sample set of $l = 3 \times 10^6$ samples, were also used to determine the parameters of a set of different probability density functions (PDFs) using a maximumlikelihood (ML) fitting methodology. For each one of the considered PDF f, an average logarithm likelihood was defined as follows

$$\hat{g} = \frac{1}{l} \sum_{k=1}^{l} \ln f(x_k | \Theta) , \qquad (8)$$

where Θ represents the parameters of the PDF and x_k represents each individual sample. ML was used to maximize the likelihood in order to determine Θ , which is described as follows

$$\widehat{\Theta}_{MLE} = \operatorname*{argmax}_{\Theta} \widehat{g}(\Theta; x_1, \dots, x_l) \,. \tag{9}$$

Figure 2 represents the CDFs computed with the parameters obtained in (9) for the Generalized Extreme Value (GEV) and Gamma distributions. As illustrated, the fitting obtained with the GEV distribution presents a better approximation for the different mobility and radio propagation conditions. Because of this observation, the estimation methods proposed in the next section assume that the interference distribution follows a GEV distribution.

IV. INTERFERENCE ESTIMATION

This section assumes that the aggregate interference can be approximated by a GEV (Generalized Extreme Value) distribution, being its PDF represented by

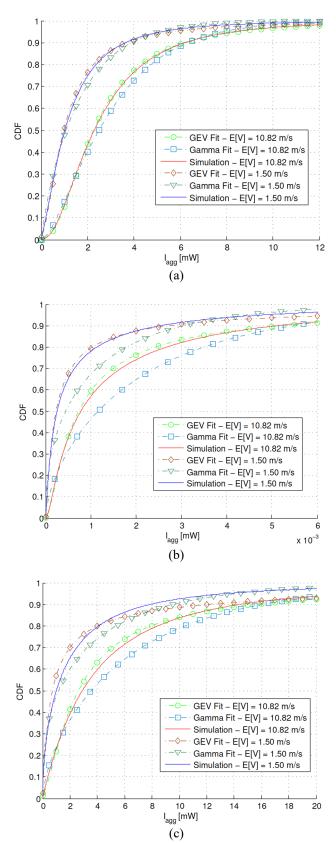


Fig. 2 Comparison of the interference CDF for different scenarios: (a) Radio scenario 1; (b) Radio scenario 2; (c) Radio scenario 3.

$$f(x;\sigma,\gamma,\mu) = \frac{1}{\sigma}t(x)^{\gamma+1}e^{-t(x)},\qquad(10)$$

where

$$t(x) = \begin{cases} \left(1 + \gamma \frac{x - \mu}{\sigma}\right)^{-1/\gamma}, & \gamma \neq 0\\ e^{-(x - \mu)/\sigma}, & \gamma = 0 \end{cases}.$$
 (11)

A Maximum Log-likelihood estimator (MLE) and a Probability Weighted Moments (PWM) estimator are introduced in the next subsections, in order to be used in real time to estimate the aggregate interference. Hereafter, we denote the elements of an interference sample set by $\chi = X_1, X_2, \dots, X_m$. We also consider the ordered sample set, which is denoted by $X_{1,m} \leq \dots \leq X_{m,m}$.

A. Log-Likelihood Estimator

The log-likelihood function for a sample set $\chi = \{X_1, ..., X_m\}$ of i.i.d GEV random variables is given by

$$\log L(\sigma,\gamma,\mu) = -m\log\sigma - \left(\frac{1}{\gamma} + 1\right)\sum_{i=1}^{m}\log\left(1 + \gamma\frac{X_i - \mu}{\sigma}\right) -\sum_{i=1}^{m}\log\left(1 + \gamma\frac{X_i - \mu}{\sigma}\right)^{-1/\gamma}$$
(12)

under the condition $1 + \gamma \frac{x_i - \mu}{\sigma} > 0$. The MLE estimator $(\hat{\sigma}, \hat{\gamma}, \hat{\mu})$ for (σ, γ, μ) is obtained by maximizing (12).

B. PWM Estimator

As described in [13], the PWM of a random variable X with distribution function $F(X) = P(X \le x)$ are the quantities

$$M_{p,r,s} = \mathbf{E} \left[X^p \left(F(\mathbf{X}) \right)^r \left(1 - F(\mathbf{X}) \right)^s \right], \qquad (13)$$

for real p, r and s values. For the GEV distribution, [14] shows that $E[X(F(X))^r]$ can be written as

$$M_{1,r,0} = \frac{1}{r+1} \Big\{ \mu - \frac{\sigma}{\gamma} [1 - (r+1)^{\gamma} \Gamma(1-\gamma)] \Big\}, (14)$$

with $\gamma < 1$ and $\gamma \neq 0$. The PMW estimators $(\hat{\sigma}, \hat{\gamma}, \hat{\mu})$ of the GEV parameters (σ, γ, μ) are the solution of the following system of equations

$$\begin{pmatrix}
M_{1,0,0} = \mu - \frac{\sigma}{\gamma} (1 - \Gamma(1 - \gamma)) \\
2M_{1,1,0} - M_{1,0,0} = \frac{\sigma}{\gamma} \Gamma(1 - \gamma) (2^{\gamma} - 1), \\
\frac{3M_{1,2,0} - M_{1,0,0}}{2M_{1,1,0} - M_{1,0,0}} = \frac{3^{\gamma} - 1}{2^{\gamma} - 1}
\end{cases}$$
(15)

in which $M_{1,r,0}$ can be replaced by the unbiased estimator proposed in [15]

$$\widehat{M}_{1,r,0} = \frac{1}{m} \sum_{j=1}^{m} \left(\prod_{l=1}^{r} \frac{j-l}{m-l} \right) X_{j,m}.$$
 (16)

C. Simulation Results

Figure 3 presents the simulation results obtained for the same scenarios adopted in Figure 2. The "Simulation" curve represents the CDF obtained with the entire set of samples (3×10^6 samples). To apply the MLE and the PWM estimators in real time we have considered a sample set χ consideringm = 100 samples. The estimators were computed for 20 different sets of samples, thus 20 different CDFs were computed (one per set). The CDF

presented in Figure 3 is the average of the 20 CDFs computed for each sample set. The correlation of the samples of each sample set was in the interval [0.9020, 0.9339].

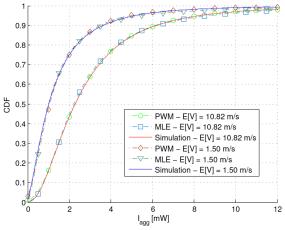


Fig. 3 Simulation results obtained with the MLE and PWM estimators for Radio scenario 1.

Regarding the accuracy of the proposed estimators, for the radio scenario 1 considered in Figure 3 both MLE and PWM estimators present high accuracy. This fact is due to the standard deviation value $\sigma_{\xi dB}.$ For higher values of $\sigma_{\xi dB}$, the accuracy of the PWM estimator is higher than the MLE. From the results depicted in Figure 3, we may observe that the accuracy of the estimators is maintained for different mobility parameters. As a final remark, the results presented in Figure 3 validate the proposed estimation methodologies, being the PWM estimator more adequate for the real-time estimation due to its higher accuracy. Finally, we highlight that approximate results were observed for smaller sample set sizes using the PWM estimator, and similar results may be achieved using only m = 10 samples per sample set, which is a remarkably low number of samples.

V. CONCLUSIONS

In this work we consider an ad hoc network where the nodes move according to the Random Waypoint mobility model. Assuming a time-varying wireless channel due to slow and fast fading and, considering the dynamic path loss due to the mobility of the nodes, we start by characterizing the interference distribution caused to a receiver by the moving interferers located in a ring. The simulation results confirm that the distribution of the aggregated interference may be accurately approximated by a Generalized Extreme Value distribution. Based on the interference distribution, two different methodologies based on a MLE and a PWM estimators were assessed to estimate the interference in real-time. The accuracy of the results achieved with the proposed methodologies shows that they may used as an effective tool of interference estimation in future wireless communication systems. Moreover, the low number of required samples constitutes one of the advantages of the proposed PWM estimator, even when the samples are highly correlated.

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